

SARAH PAULL

www.sarahpaull.com

spaull.bovet.designs@gmail.com

916-960-3913

EDUCATION

Master of Arts in Design at San Francisco State University	2025
Google UX Design Professional Certificate	2022
Bachelor of Arts in Theater Arts at University of California, Santa Cruz	2017

SKILLS :

User Experience (UX) Design, Game Design, Illustration, Narrative Design, Wireframes, Iteration, Prototyping, Defining Pain Points, User Journey Maps, Usability Testing, Product Design, User Flows, User Interface (UI) Design, 3-D Modeling, Writing, Storytelling, Problem Solving, Design Development and Implementation.

TOOLS

Unity, Blender, Figma, Adobe XD, Microsoft Office, Adobe Creative Suite, Procreate.

PROFESSIONAL EXPERIENCE

Dog Groomer / Green Paws / 2023 - Present

- Produce a high volume of custom 3-D Artwork to client specification safely and humanely on a living canvas using industry standard tools.

Scientific Illustration Intern/ San Francisco State University / Summer 2025

- Joining Doctor Sarah Cohen and her students in field research and lab work to better understand their research on the Leptasterias Sea Star.
- Creating scientific illustration assets to help educate and advocate for Leptasterias research.

Lead Game Designer and Creative Director/ K(H)elp / 2024-2025

- Designed and produced an educational open world video game called K(H)elp, which uses a dramatic narrative format to educate players about sea star wasting disease and Kelp forest deforestation.
- Completed necessary thematic and scientific research pertaining to the game narrative, illustrated art assets, wrote dialog, led play tests, performed bug fixes, and developed the game in unity.

UX Architect, Illustrator/ Communicative Justice Initiative / Summer 2024

- Redesigned information architecture to add clarity, legibility, and navigability to the CJI website.
- Illustrated imagery representative of various lesson plans and games.

Designer/ Venturesome Styles / 2020-2023

- Designed, researched, tested, and created high-quality costumes and lingerie products.
- Empathized with a diverse body of clients to create and implement custom design solutions utilizing user-centered design, equity-focused design, and accessible design.
- Guided clients through the full purchase process from creating design sketches per customer request, taking measurements, giving estimates, answering design questions, and creating and shipping outfits.

Grooming Assistant / Royal Paw Spa / 2017-2020

- Performed thorough prep work to assist head groomer in producing high quality creative work.
- Created a safe environment for special needs animals, including clients who were blind, deaf, blind and deaf, aggressive, dog aggressive, injured, and with mobility issues or specific pain points.

Design Assistant / UCSC Theater Department / 2016-2017

- Assisted with the costume design process: performing design research, ideation, pulling, fitting, alterations, and repairs.